Listen to simple stories/have favourites and understand what is happening

Constantly babble and use single words during play

Gradually gain control of their bodies through large movements

Move in ways that are appropriate to their stage of development inside and outside

> **Explore natural** materials, indoors and outside

> > Repeat actions that have an effect

**Enjoy drawing** freely

Communication and language and Literacy

**Understand single** words in context, understand, listen and respond to simple instructions

> **Physical** Development

Reach out for objects as coordination develops and pass to others

the World

**Explore materials** with different properties

Say some of the words in songs and rhymes

Turn towards familiar sounds such as Key Person's voice

> Show an increasing desire to be independent, such as feeding and dressing

Sit on a push along wheeled toy, use a scooter or ride a tricycle

**Understanding** 

**Becoming familiar** with their new environment

While I'm in the Baby Room

> **Trips** Local community walks

Celebration Weekly news on iConnect

> music, make and take part in

React to changes of amounts

Maths

Complete inset puzzles

Say some number

names, sometimes

in order

Use engagement to achieve a goalgesture towards a cup if they want a drink

Grow in independence and confidence to play on their own or with their peers

Explore voices, move and dance to rhythmical sounds action songs

Engage with others through gesture, gaze and talk

Personal, Social and Emotional Development

**Express** preferences and decisions and try new things

**Expressive Arts** and Design

Use senses to explore different materials

Combine objects like stacking blocks and cups

Put objects inside others and take them out again

> Establish their sense of self and express a range of emotions

Find ways to calm themselves and manage transitions

Start to develop pretend play, pretending that one object represents another

Explore paint using tools and parts of their body and give meanings to marks they make